Ethan Levy

COS 420

My contribution of user stories:

User Story 1

As a user (clinician), I want to have access to a visual representation of the progress of the child so that I know how the child progressed throughout the use of the application.

User Story 2

As a user (clinician), I want to have access to what the child is struggling on in the application so that I know what to work on with the child in person.

User Story 3

As a child using the application, I want the game to seem fun and colorful so that I keep playing to learn my shapes and colors, while not seeming overly frustrating while learning.

Mark Sullivan:

1. As a <clinician>, I need to be able to access the data collected from the application because of updating and tracking goals and trials for the client.
2. As a <instructor>, I need to be able to log into my client’s saved profile because of allowing the application to use the data to continue working on goals and skills already mastered.
3. As an <parent>, I need to be able to access my child’s data because of being able to access up to date information on how my child is performing in school and at home.